

Unit Purpose

The unit of work will develop pupils' ability to apply the principles of **attack** vs **defence**, with a particular focus on creating simple **attacking tactics** in order to move the ball up the court, creating an attack that results in a shooting opportunity.

Inspire Me

Did you know... that the modern game of handball was first played towards the end of the 19th century in Scandinavia. Indoor handball was introduced as an Olympic sport for the first time at the 1972 Munich games.



Key Success Criteria

P Pupils will be able to apply a secure understanding of passing, moving and shooting in order to score points against another team.

c Pupils will demonstrate a growing understanding of the difference between attack and defence. Pupils will know where and when to shoot and when to defend.

S Pupils will develop life skills such as respect and cooperation as they collaborate with others and apply the rules of the game.

w Pupils will continue to develop and apply life skills such as resilience and self motivation as they strive to improve their own performance and understanding.



GG Vocabulary for Learning

Attacker: We are considered an 'attacker' when we or our team are in possession of the ball. The aim of the game for the attackers is to score keep possession and score a goal.

Defender: We are considered a 'defender' when we are not in possession of the ball . The aim of the game for the defenders is to prevent the opposition from scoring a goal

Transition: is defined as the process of recognising and responding after losing or regaining possession.

Marking: Marking is when the attacking player has received the ball and you are making it difficult for them to pass the ball on by restricting their options.



Free Pass:/Throw: A free pass/throw is awarded when a foul or violation happens. A free pass/throw is awarded where the offence took place.

Intercepting: is when a defender cuts off and prevents a pass from reaching the receiver.

Shooting: is when we throw the ball towards the goal in an attempt to score.

