# Year 1 Autumn 2: Incredible Inventors

# **Curriculum connections**





# **English**

thought t Rewrite a

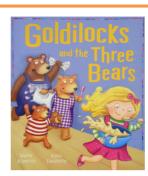
Retell a familiar story through the use of drama, role play, thought tapping and story mapping.

Rewrite a familiar story with a focus on conjunctions, adjectives, capital letters and full stops.

Write a letter from Goldilocks apologising for breaking the chair with a focus on a letter format.

Create a fact file about Thomas Edison or Alexander Graham Bell using technical language.

Use RWI sounds to segment and blend new and unknown words. Increase legibility, consistency and quality of handwriting. Learn age appropriate spelling rules: split digraphs, double consonants, compound and multi-syllabic words and adding -ing and -ed.







# Maths

Introduce part part whole model.
Write number sentences.
Know number bonds within 10.
Know number bonds to 10.
Addition add together.
Subtraction find a part.
Subtraction take away and cross out.
Subtraction how many left?
Subtraction on a number line.
Add or subtract 1 or 2 more.
Recognise, name and sort 3D shapes.
Recognise, name and sort 2d shapes.
Make patterns with 2D and 3D shapes.



# History



**Inventions that changed our lives**Understand why people become inventors.

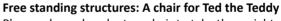
Know how inventions have affected our lives.

Know how inventions have been improved and developed over time

Research significant inventors Thomas Edison and Alexander Graham Bell.

Compare the inventions of the telephone and the television. Explore and research how the Tube has helped Londoners.

## D&T



Plan, make and evaluate a chair to take the weight of a toy bear.
Understand what a free standing structure is.

 $\label{prop:eq:continuous} \textbf{Explore freestanding structures in our local environment.}$ 

Explore making free standing structures.

Incorporate different structures into a design.

Use practical skills to create a structure.

Evaluate the final product.







# Year 1 Autumn 2: Incredible Inventors

# Curriculum connections





## Science

#### **Animals**



Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals.

Identify and name a variety of common animals found around school.

Compare animals seen in different parts of the world and during different weather.

Recognise simple patterns in data and use it to answer questions.

#### Seasonal change

Observe and describe weather associated with the seasons and how day length varies.



0

# Religious & World View Education



#### Christianity

#### Who is a Christian and what do they believe?

What do Christians believe about God?

Understand why God is important for Christian people.

What does the Bible teach Christians about God?

Describe some ways Christians use the Bible.

Understand what Christians think Jesus and God are like.

Understand that Christians have one God who plays many different 'roles'. Decide what songs tell Christians about God.



# Computing

#### Algorithms unplugged

Understand what an algorithm is. Follow instructions to carry out an action accurately.

Relate algorithms and decomposition to familiar contexts e.g. dressing up and making a sandwich.

#### Online safety:

Learn how to manage feelings and emotions when something has upset us online.

Explore the idea of a 'digital footprint'.



# PF

#### Locomotion



Recap jumping in different directions, at different speeds and different levels.

Understand when. where and why we jump.

#### Ball skills

Develop dribbling skills and explore different ways of passing a ball.



# Music

#### Accompanying songs about travel and machines with instruments and body percussion

Listen with concentration to longer pieces of music.

Follow instruction for how to play percussion instruments to accompany songs.

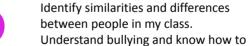
Sing in tune and expressively. Use body and vocal percussion. Control long and short sounds on instruments to create sound effects.



# **PSHF**



### Celebrating difference



deal with it. Trusted adults.

Make new friends.

Celebrate differences in everyone.

Character trait: Gratitude



# Spanish

games.

#### Canciones y juegos

Songs and games Listen and respond to a well-known Spanish song. Extend knowledge of numbers to 20 and play familiar playground games. Talk about favourite