

Year 3 Spring 1: Stone Age to Iron Age - Prehistoric Britain

Curriculum connections

3 English

Writing:

Begin to identify grammatical terminology used in constructing subordinate and complex sentences.

Use conjunctions to expand sentences and ideas.

Apply apostrophes accurately to show possession.

Write a setting description using effective adjectives and language features.

Create chronological storyboards and plans to produce and write a warning tale.

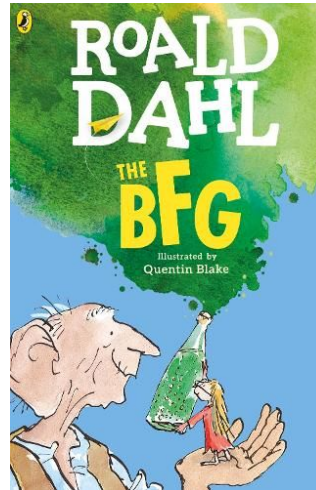
Identify persuasive language in a text.

Use persuasive vocabulary and sentences to write an informed letter.

Write appropriately engage the audience in order to engage the reader.

Reading:

The BFG by Roald Dahl



3 Maths

Recall, read and write numbers up to 1000 in numerals and in words, identifying the value of a digit.

Count from 0 in multiples of 3, 4, 8, 50 and 100.

Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.

Identify fact families and relationships between numbers when multiplying and dividing.

Write and calculate mathematical statements for \div using the \times tables that they know, including 2 digit numbers.

Use effective methods to multiply and divide 2 digit numbers by 1 digit numbers involving exchange, partitioning and remainders.

Explain understanding of multiplication and division problems using mathematical vocabulary

3 History

Stone Age to Iron Age - Prehistoric Britain

Develop an understanding of how settlements changed from the Stone Age period, to Bronze Age and through to the Iron Age.

Explore the impact the development of metals had on warfare, hunting and agriculture (farming).

Identify how homes were developed through the ages.

Understand the importance of the discovery of the Amesbury Archer to historians.

Order events chronologically using a timeline.

Make observations and draw ideas based upon artefacts and historical sources.

3 D&T

A Bronze Age inspired bag

Research bags and products and how they have changed over time into the modern day version.

Learn basic skills such as threading a needle and tying off.

Explore types of stitches and real life uses - developing an understanding of the over stitch and running stitch.

Learn about patterns and their uses in relation to bag design.

Create a design for a Bronze Age inspired bag.

Use chosen stitches to join fabric securely.

Evaluate the final product and reflect upon the design process.



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2

Science

Fossils and animals including humans

Identify different types of fossils.

3

Explain the process of how fossils are formed.

Research what nutrients the body needs.

3

Sort food into major groups.

Understand what each of the food groups provides for the human body.

Identify the different parts of the skeleton.

Explore which parts of the skeleton are for protection, movement and support.

Set up an experiment about the human skeleton, taking accurate measurements to draw conclusions

Explore how muscles contract and expand to create movement in the body

2

RE

Islam

Know that Muslims are called to pray five times a day.

3

Know that the call to prayer declares Muslim belief in one God.

Know that Muslim children learn about their religion from their family and at the mosque.

Know that the Muslim call to prayer is recited in Arabic.

3

Computing

Journey inside a computer

Pupils understand the importance of being a digital citizen, identifying and reporting fake emails to keep them safe.

Send an email appropriately to a specific email address correctly

Edit an email and add an attachment
Use positive and formal language in an email

Recognise that emails leave digital footprints and how to organise them securely

0

PE

Athletics - Throwing and Jumping

Pupils explore the differences between throwing for accuracy and distance.

1

Develop jumping techniques and combinations

2

3

Hockey

Develop skills to dribble, pass and shoot using a hockey stick

Explore techniques and strategies to attack and defend in a game

3

Music

Learning to play recorder

Learning to play notes B A G and C and read notes on a score.

Know the value of notes - minim, quaver, crotchet, semibreve.

Improvise their own melodies using these notes.

Write down short melodies on a score.

Play in time with the music, recognising rests.

1

PSHE

Dreams and Goals

How to achieve future dreams.

The importance of money.

Jobs and careers.

Dream job and how to get there.

Motivation.

Understand that the dreams and goals of young people in a different culture may be different to mine.

Supporting others (charity).

Character trait: Fairness

2

3

3

Spanish

En mi estuche. *In my pencil case.*

Recall from memory a selection of nouns and indefinite articles for common classroom objects.

Learn how to use the negative in Spanish.

Describe what we have and do not have in our pencil case. Respond to simple classroom commands.