

Year 5 Spring 2: Striving for Civilisation Part 2

Curriculum connections

5

English

Fiction: **Wonder** by P.J. Palacio

Build effective relative clauses where the relative pronoun is omitted.

5

Use a range of cohesive devices within and between paragraphs.

Create my own imaginative characters and settings based upon the work of real authors.

Start using the active and passive voice.

Blend action, description and speech to convey a character and move a story along.

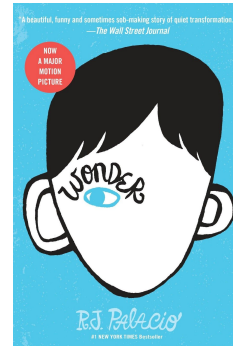
Non Fiction: **Instructions**

Use key features of instructions, such as imperative verbs, to write a set of precise instructions on how to create islamic art using printing.

Grammar:

Start using active and passive voice.

Identify and use modal verbs.



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Maths

Geometry: Know angles are measured in degrees.

Estimate and compare acute, obtuse and reflex angles.

Draw and measure given angles.

Number: Read, write, order and compare numbers to at least 1,000,000.

Count forwards and backwards through zero to include negative numbers.

Read Roman numerals to 1000.

Compare and order fractions.

Add, subtract and multiply fractions using diagrams.

Recognise mixed numbers and improper fractions.

Round decimals to the nearest whole numbers.

Position and direction: Identify, describe and represent the position of a shape following reflection or translation.

Statistics: Solve comparison, sum and difference problems using information presented in a line graph.

2

History

Early Muslim Civilisations

Study aspects of Early Muslim Civilisation, and its impact on social and cultural developments across the globe. Address and sometimes devise historically valid questions about change, cause, similarity and difference, and significance.

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Make comparisons with other major civilisations previously taught, from across history.

2

Art

Islamic Art

Investigate the use of maths and colour in Islamic Art. Look at, talk critically and get inspiration from examples of Islamic art.

Accurately use a craft knife to create different stencils.

Use a screen to complete screen printing.

Be able to mix colours appropriately without wasting paint.

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Science

Forces:

Identify the effects of drag forces such as friction, air and water resistance that act between moving surfaces.

Recognise that some mechanisms, including levers, pulleys and gears allow a smaller force to have a greater effect.

Record data and results using scientific diagrams, labels, tables, scatter, bar and line graphs and classification keys.

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1

RE

Islam:

Explore the sense of community instilled in those of the Muslim faith and how a Mosque is a central part of this.

3

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Computing

Sonic Pi:

Compose music using code through Sonic Pi.

Import samples, add drum beats and compose simple tunes culminating in a 'battle of the bands' using live loops of music.

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PE

Dance:

Use and respond to a range of stimuli to compose and perform dances.

Netball:

Use different tactics and techniques for passing, controlling, dribbling and shooting the ball.

5

Music

Voice in a Million:

Use voices with increasing accuracy, fluency, control and expression.

Sing a harmony part confidently and accurately.

Sing songs in tune and with an awareness of other parts.

5

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PSHE

Healthy Me:

Learn about the choices pupils can make about their own health and wellbeing and what influences their choices.

Spanish

All about me:

Revise greetings and give information about family. Give information about how pupils travel to school. Ask and say where they go. Understand the language of Spanish money.